



# Active Learning for Level Set Estimation

Alkis Gotovos, Nathalie Casati, Gregory Hitz and Andreas Krause

ETH zürich



## Problem

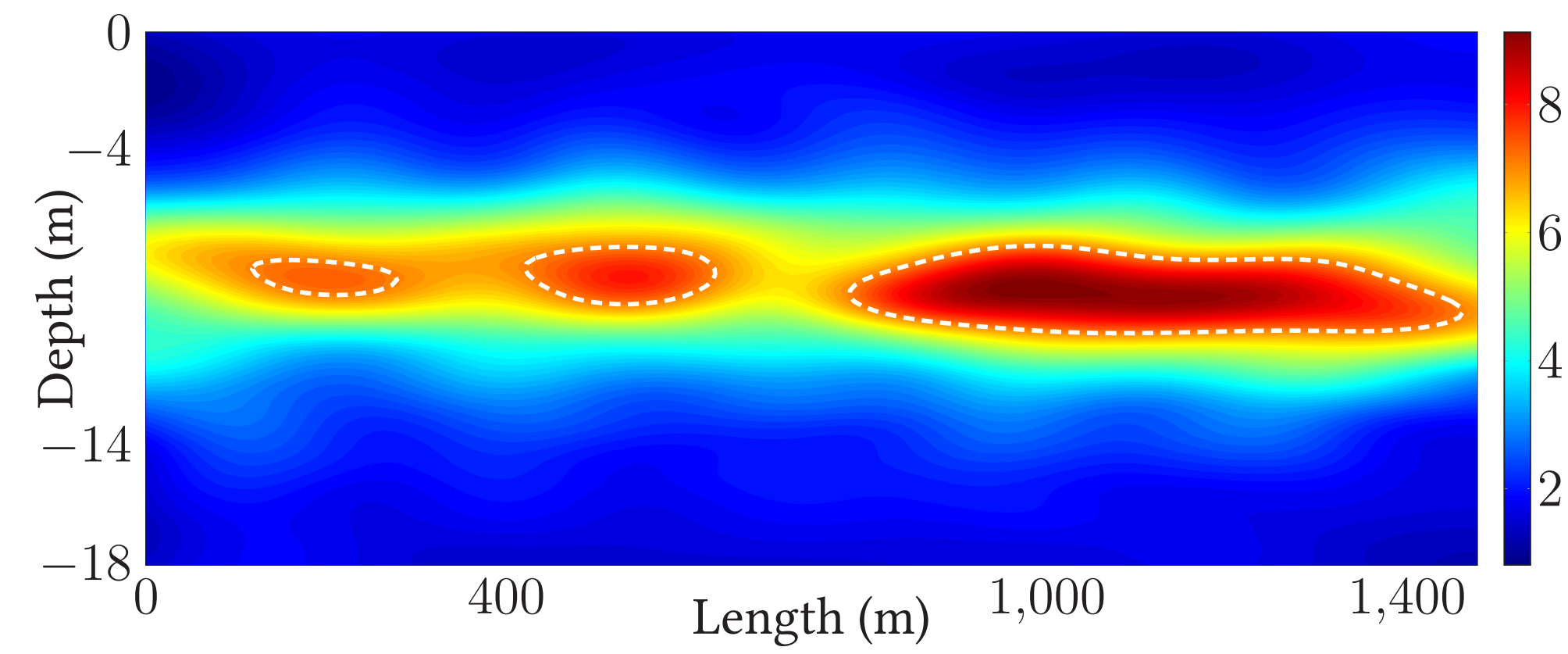
Determine the regions where the value of some unknown function lies above or below a given threshold level.

Pose as a classification problem (into super- and sublevel sets) with *sequential* measurements, which are assumed to be *expensive* and *noisy*.

## Example applications

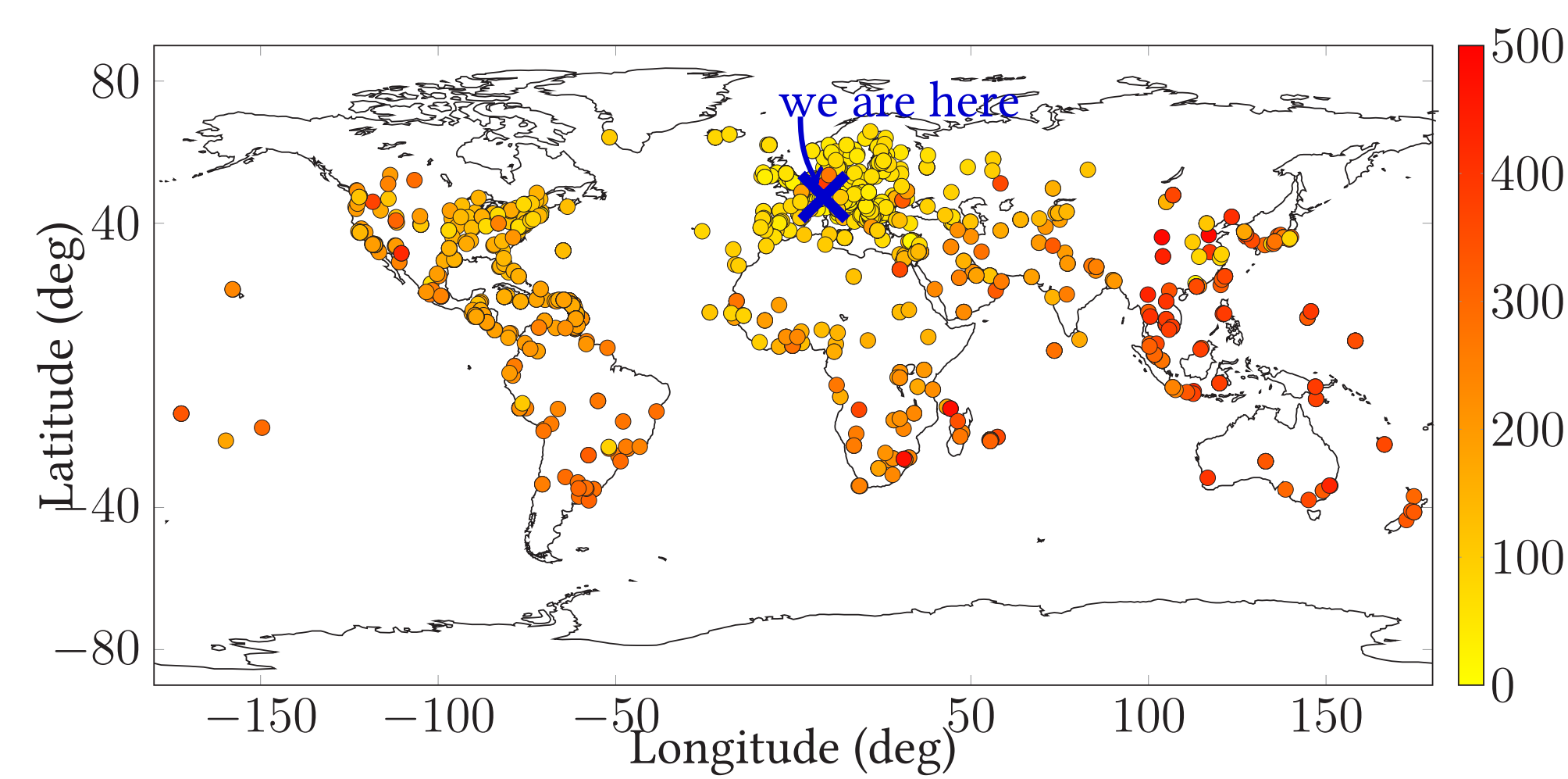
### Environmental monitoring

Estimate regions of (a vertical transect of) Lake Zurich where chlorophyll/algal concentration is "abnormally high".



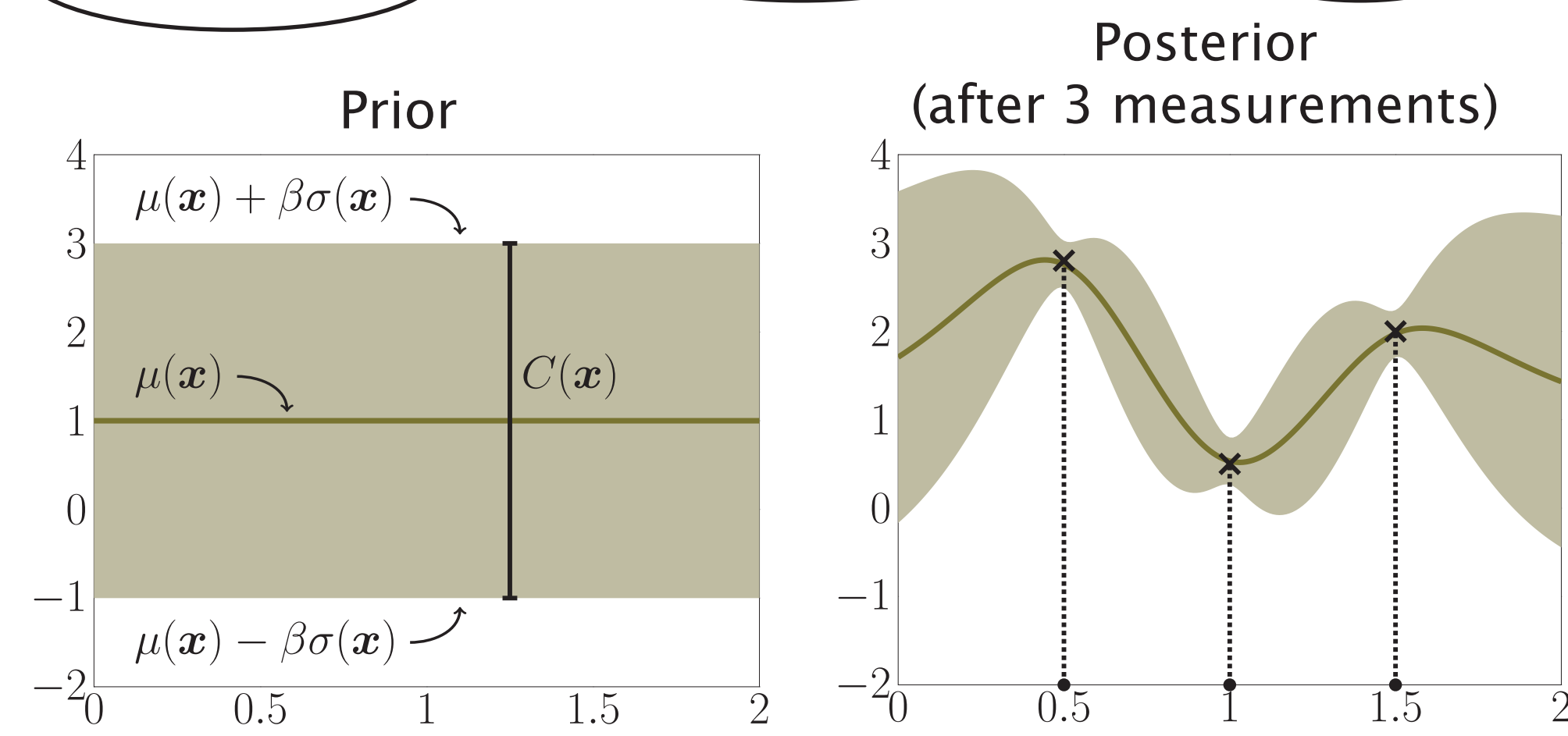
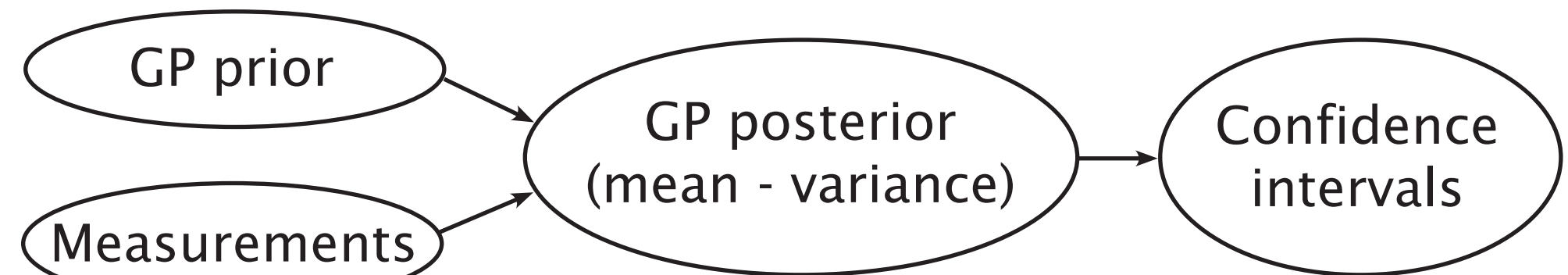
### Geolocating internet latency

Estimate regions of the world with "acceptable" latency to our PC, e.g. for trouble-free online gaming.



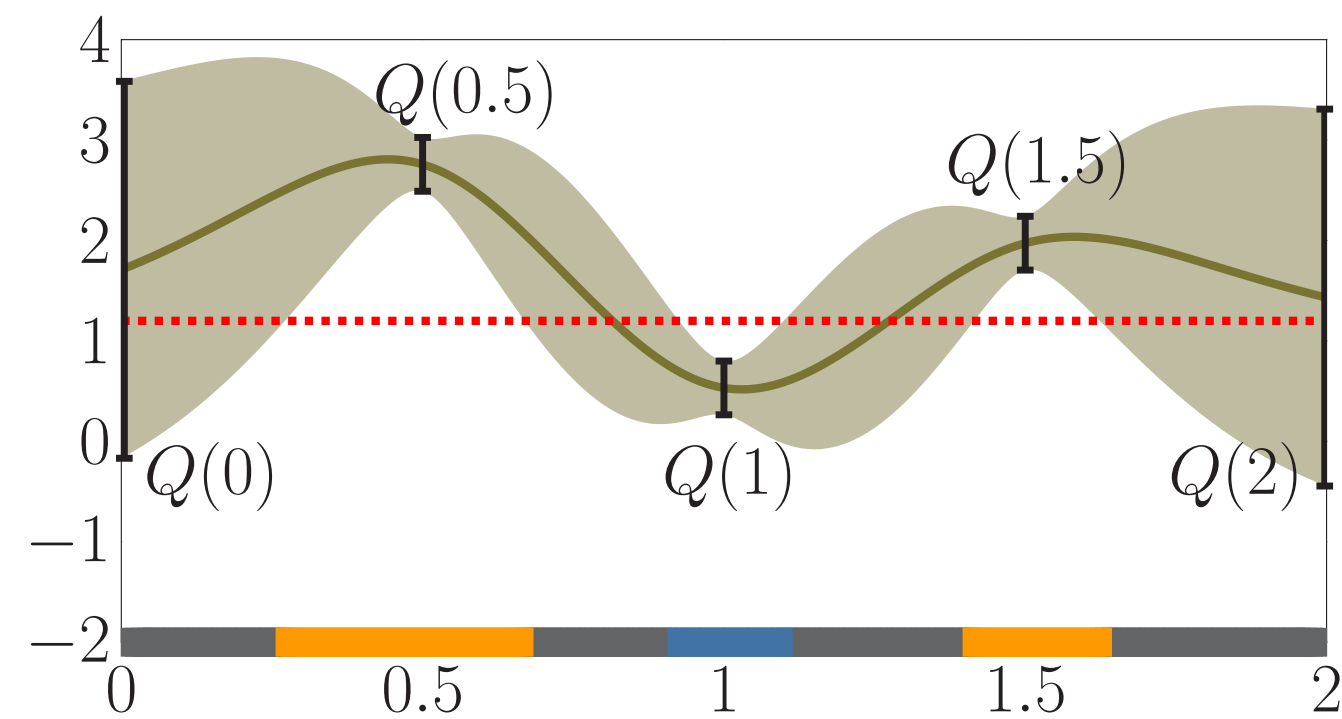
## Gaussian processes

### Estimation



### Classification

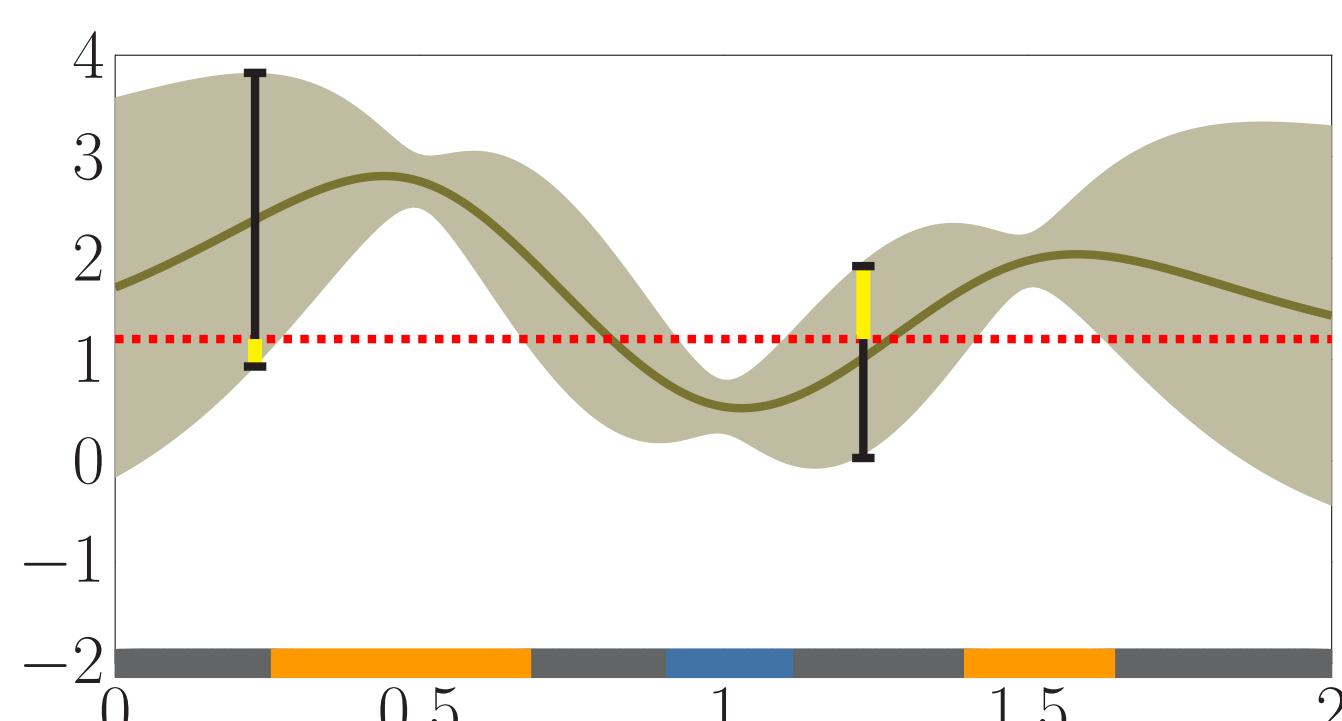
For each point, we use the GP-derived confidence intervals to either classify it into the **super-** or **sublevel** sets, or leave it **unclassified**.



### Measurement selection

To obtain informative measurements, sample at the most *ambiguous* point among the yet unclassified.

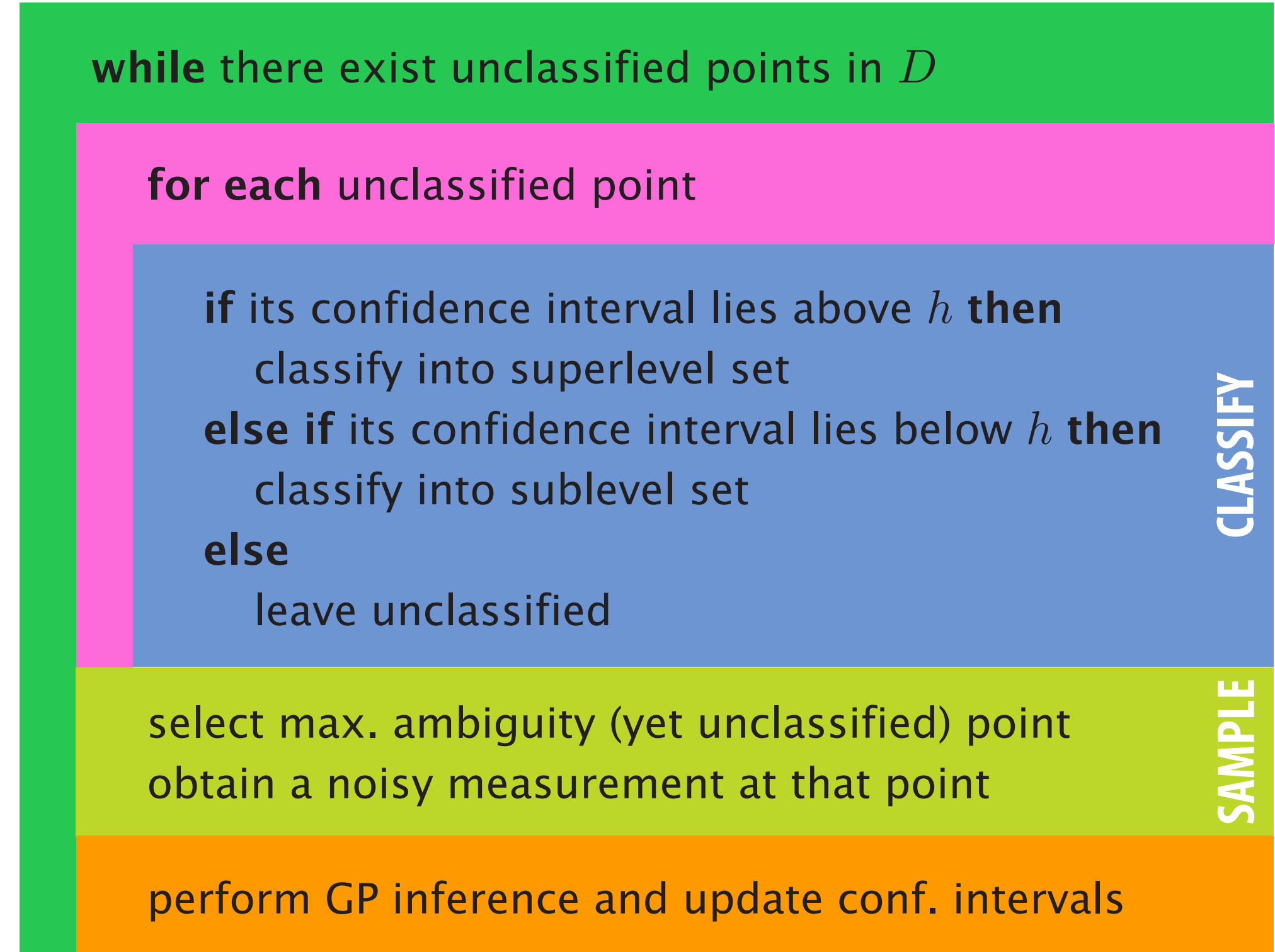
**Ambiguity**  $\approx$  Difficulty in classifying a point w.r.t. the given threshold level.



## The LSE algorithm

We propose the Level Set Estimation (LSE) algorithm:

- Input: - Sample space  $D$  (e.g. fine grid of function domain) - Threshold level  $h$
- Idea: Iteratively *sample* and *classify* based on GP-derived confidence bounds



### Fine print

- Enforce monotonically shrinking confidence intervals
- Relax classification by an accuracy parameter  $\epsilon$

## Sample complexity bound

### Theorem

For any  $h \in \mathbb{R}$ ,  $\delta \in (0, 1)$ , and  $\epsilon > 0$ , if  $\beta_t = 2 \log(|D| \pi^2 t^2 / (6\delta))$ , LSE terminates after at most  $T$  iterations, where  $T$  is the smallest positive integer satisfying

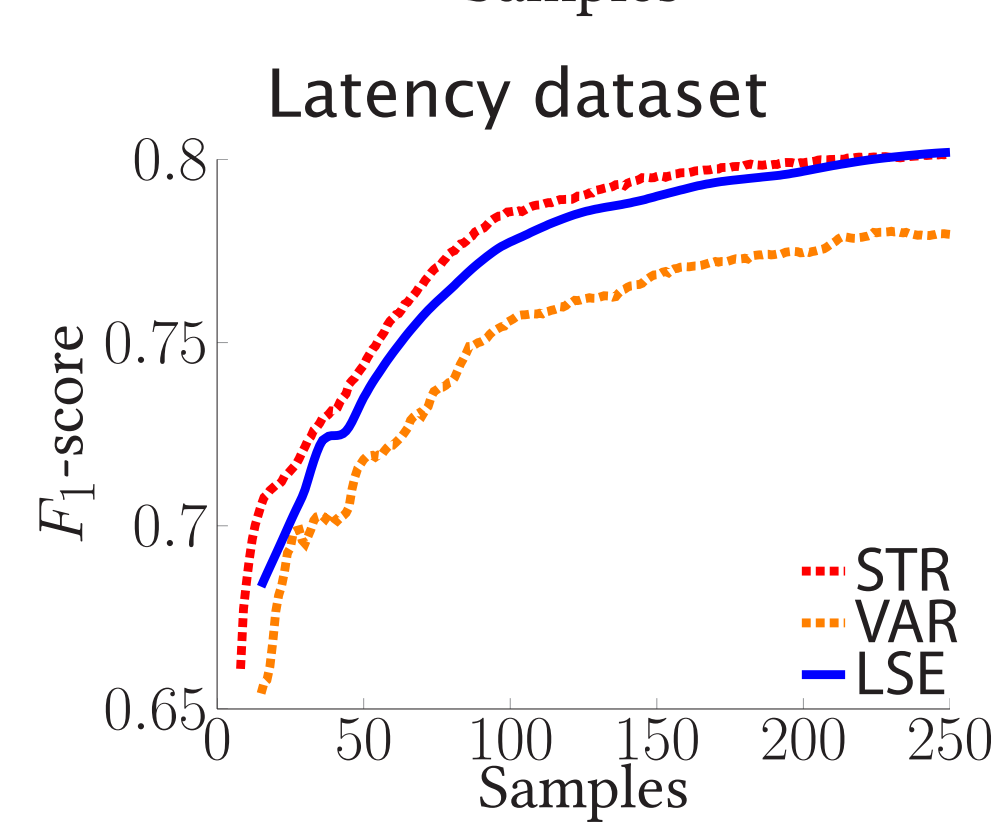
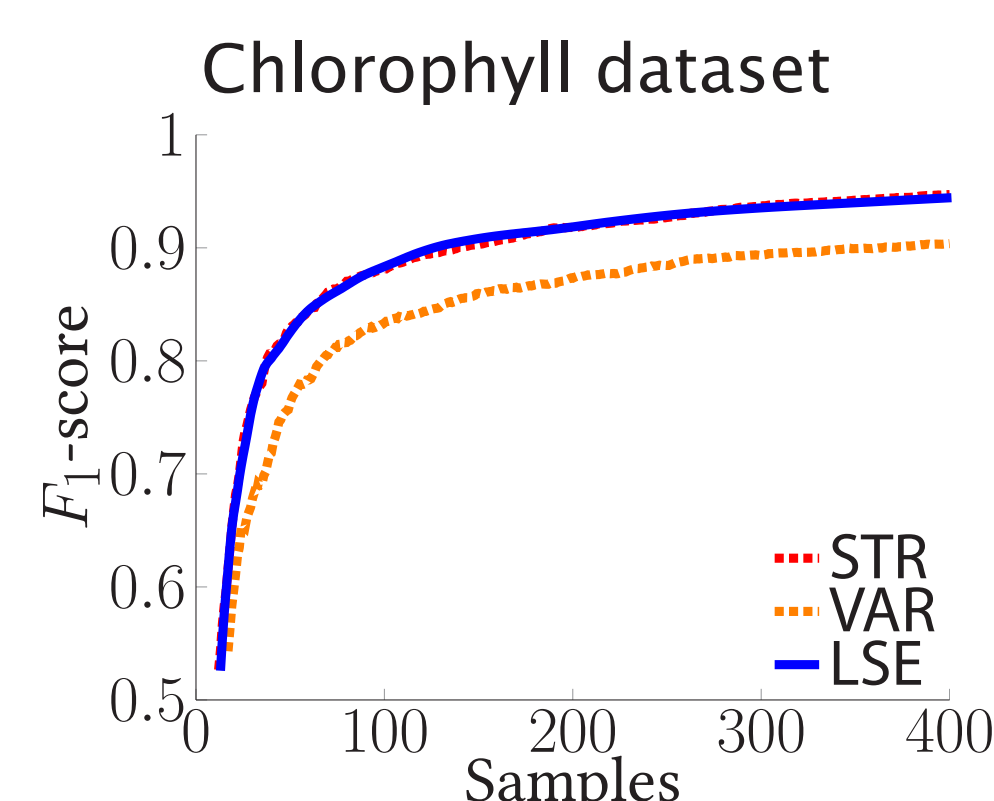
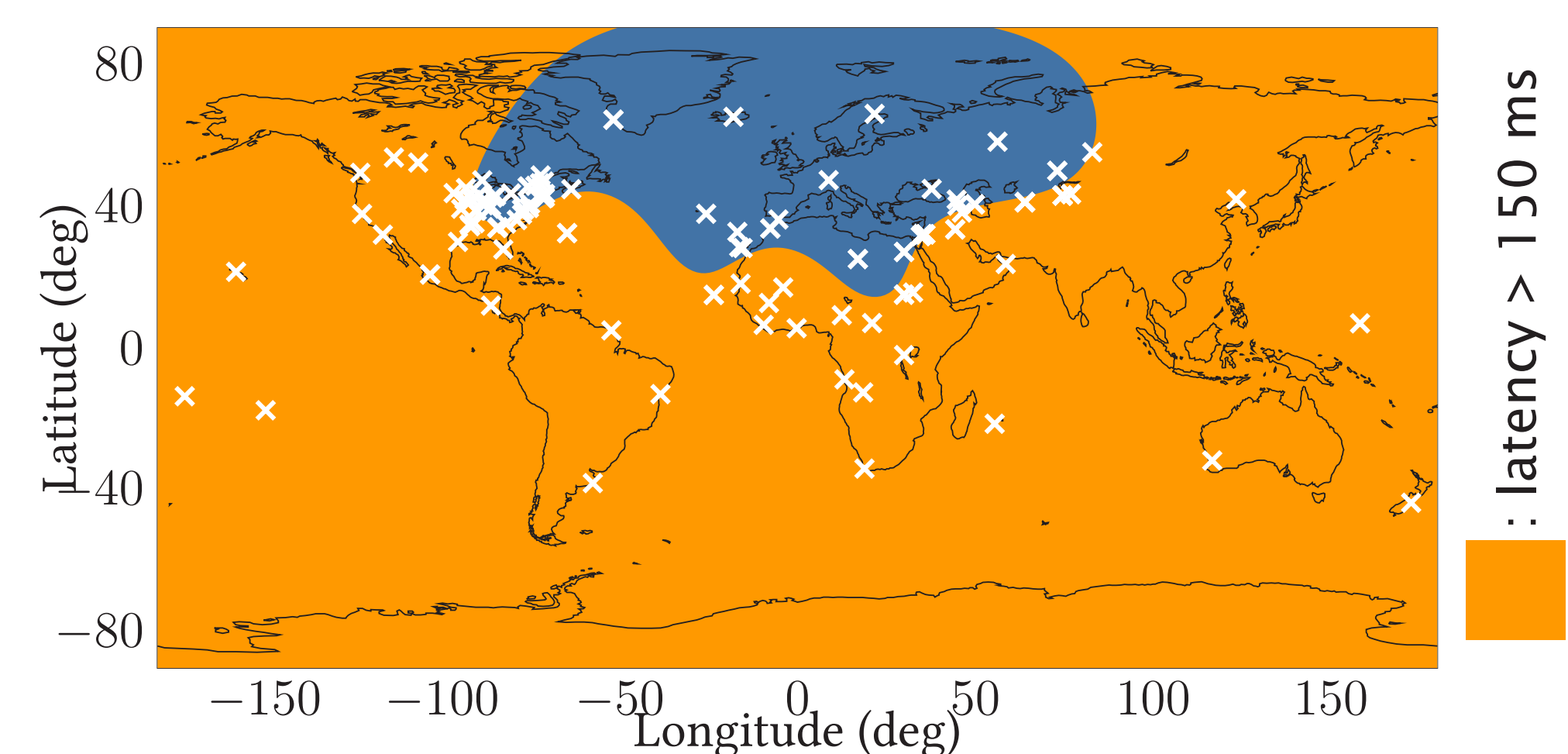
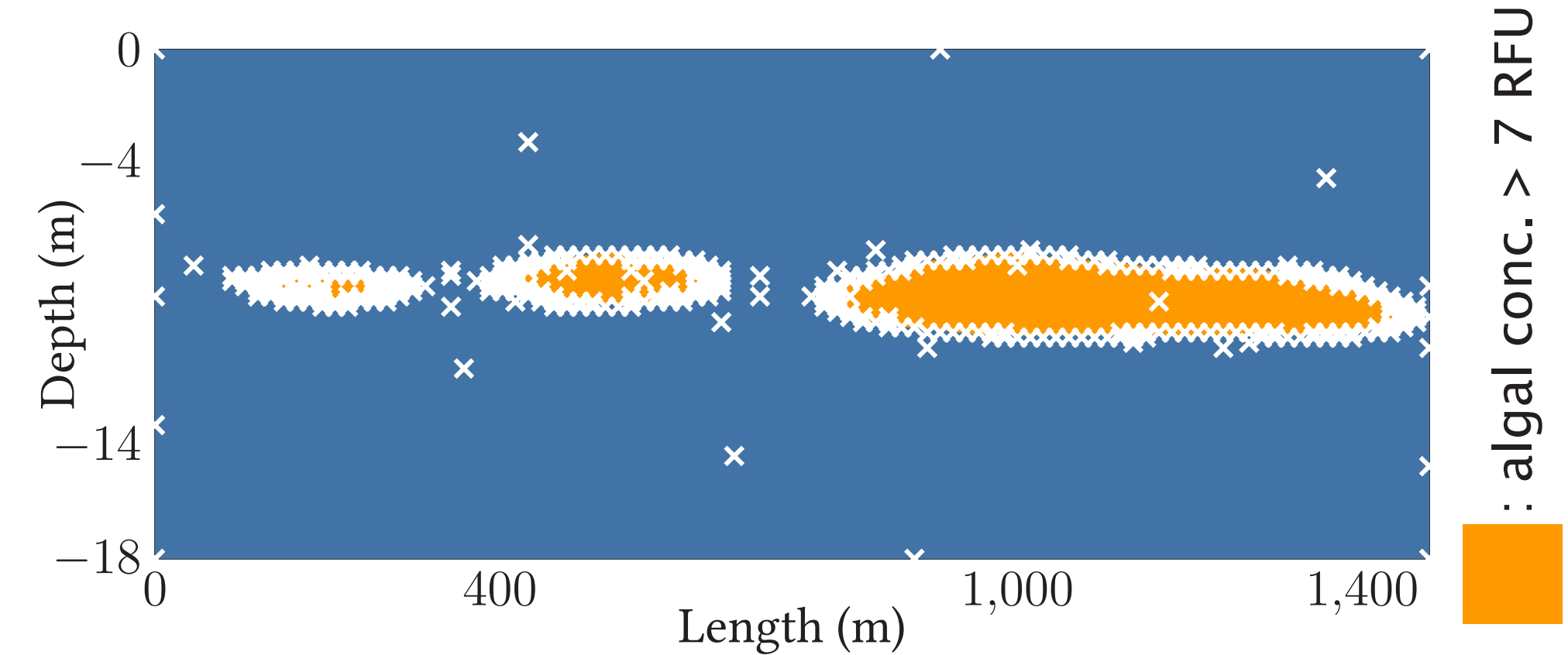
$$\frac{T}{\beta_T \gamma_T} \geq \frac{C_1}{4\epsilon^2},$$

where  $C_1 = 8 / \log(1 + \sigma^{-2})$ .

Furthermore, with probability at least  $1 - \delta$ , the algorithm returns an  $\epsilon$ -accurate solution, that is

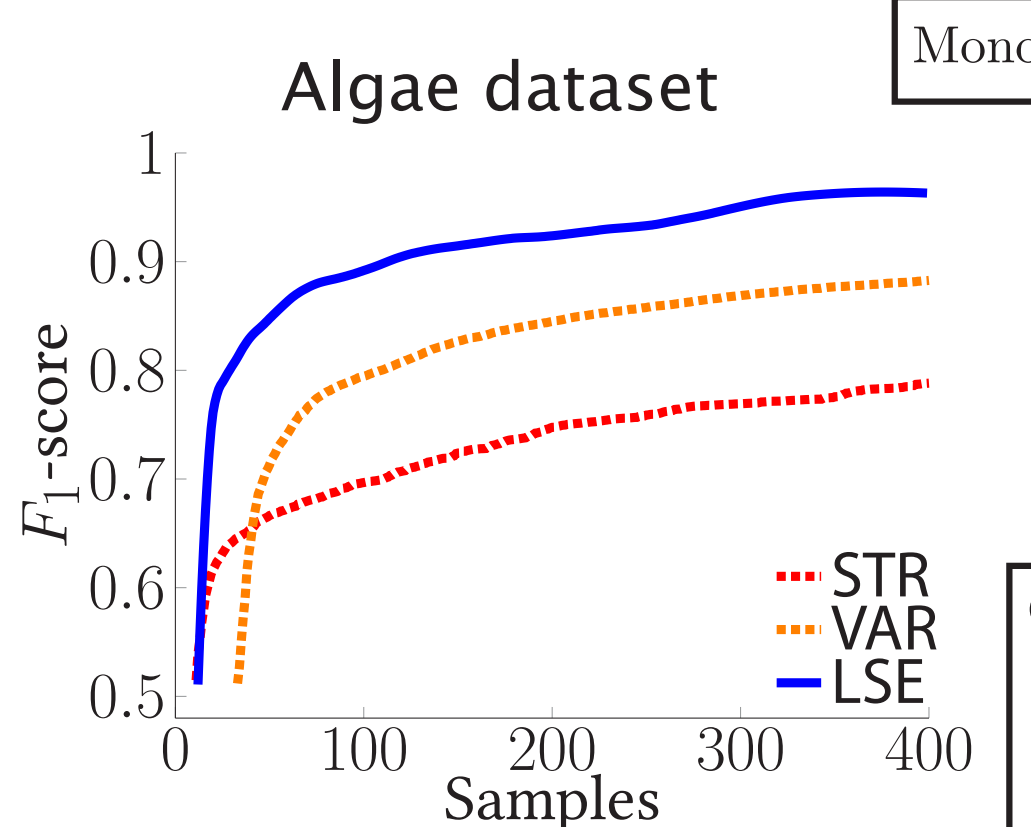
$$\Pr \left\{ \max_{x \in D} \ell_h(x) \leq \epsilon \right\} \geq 1 - \delta.$$

## Experimental results



### Compare LSE to:

- State-of-the-art "straddle" heuristic (Bryan *et al.*, 2005)
- Maximum variance sampling



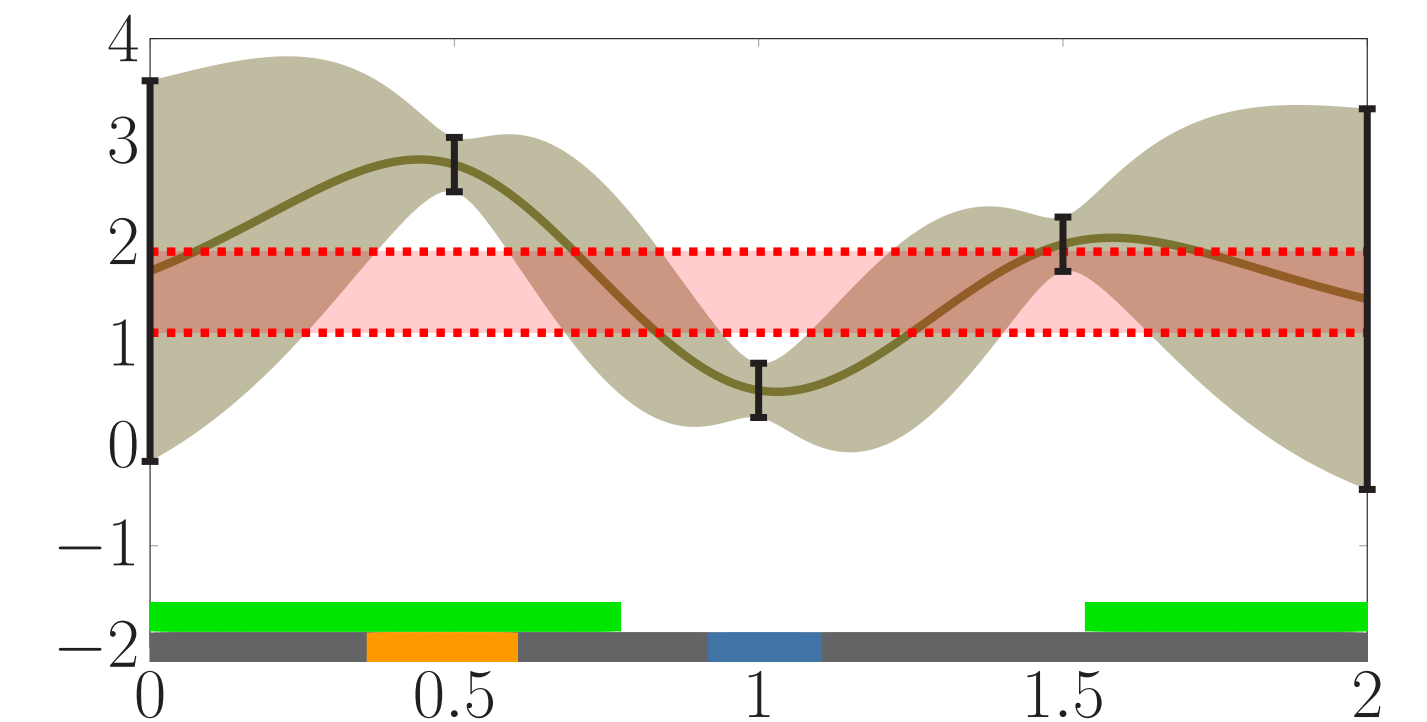
## Extension 1: Implicit threshold level

What if we do not have a predefined threshold level  $h$ ? (E.g. determine *relative* hotspots of algal concentration.)

Implicitly defined thr. level:  $h = \omega \max f(x)$ ,  $0 < \omega < 1$

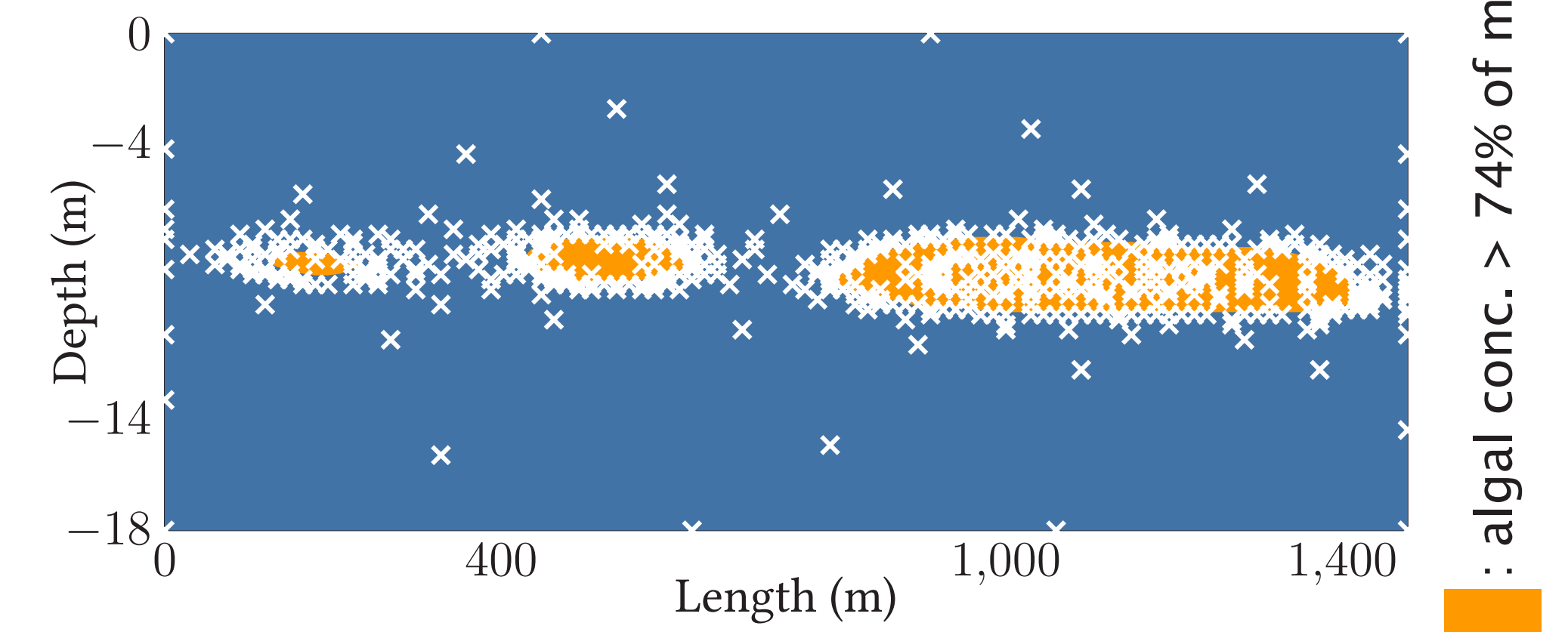
We propose the  $LSE_{imp}$  extension of LSE:

- $h$  is now an estimated quantity with associated uncertainty, which leads to slower classification.

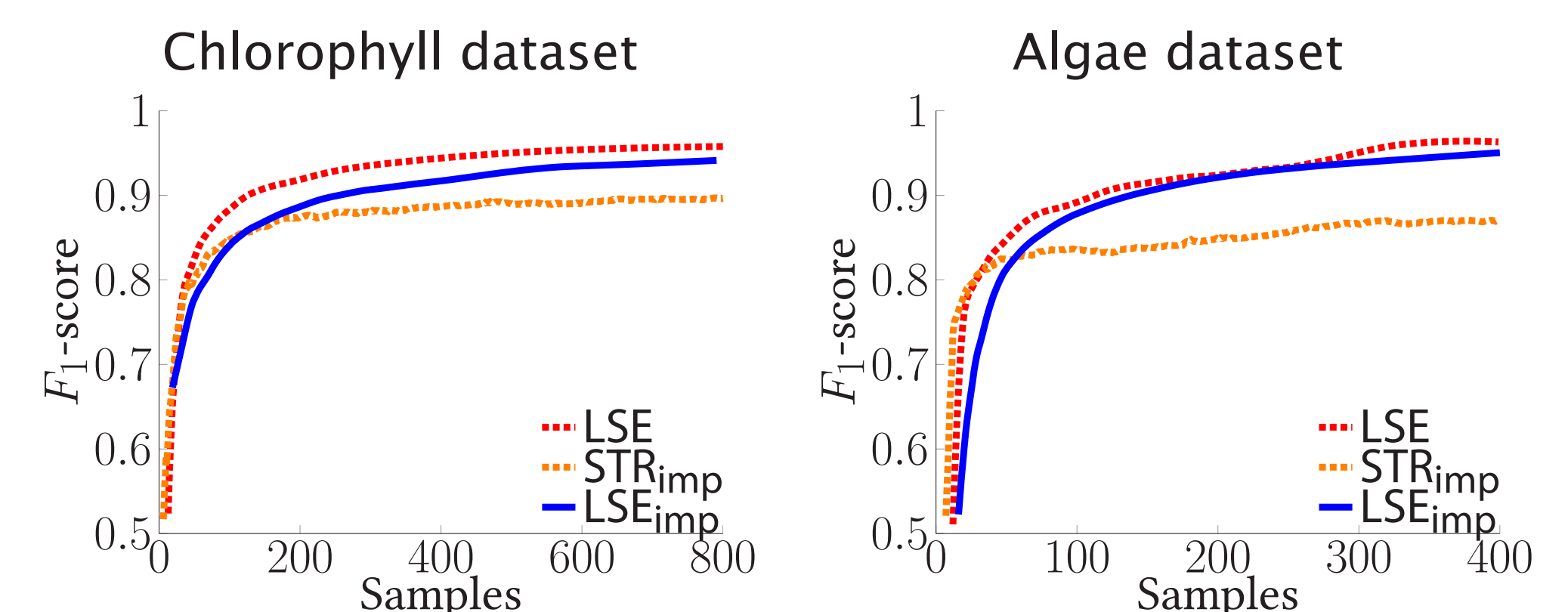


- We need to accurately estimate the function maximum, therefore we need to keep sampling at **regions where the maximum may lie**.
- Similar theoretical guarantees to LSE.

### Experimental results



Compare to LSE and to a naive extension of "straddle" for implicit threshold levels.



## Extension 2: Batch sampling

We propose the  $LSE_{batch}$  extension of LSE for selecting a *batch* of  $B$  measurements at a time.

### Latency geolocation

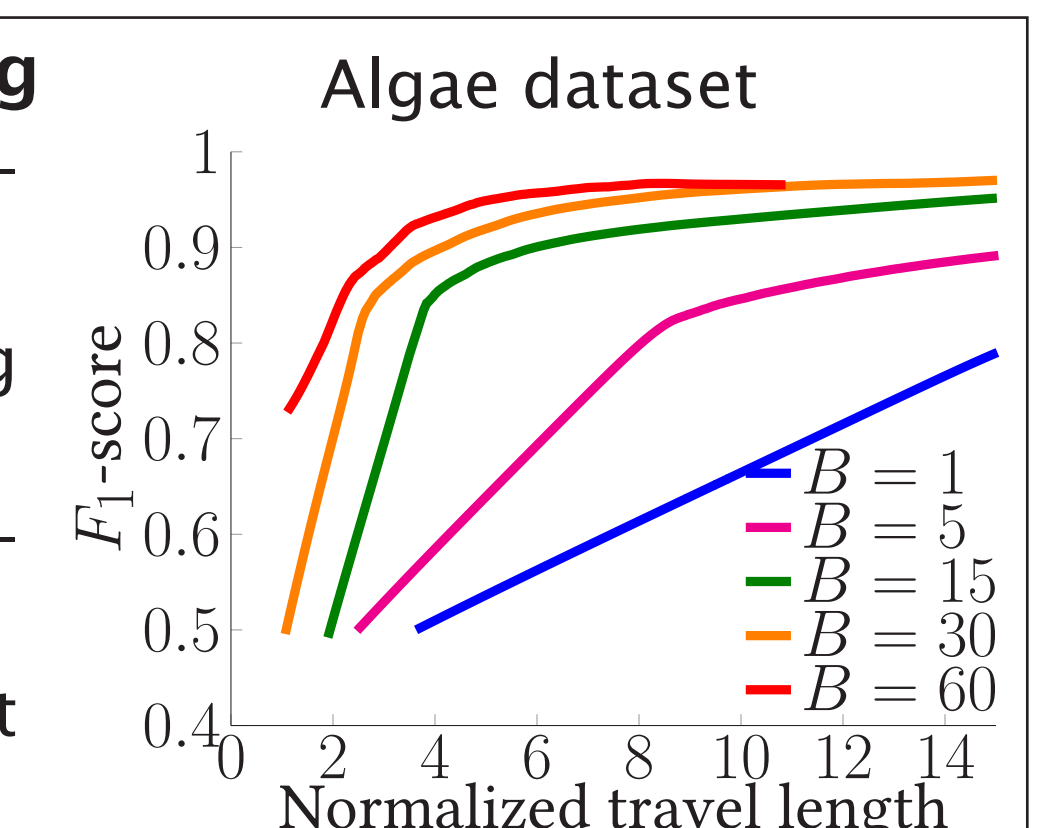
Send multiple ping requests in parallel  $\Downarrow$  Increase sampling throughput

Why?

### Environmental monitoring

Reduce the total traveling distance by planning ahead:

- Select a batch of sampling locations
- Connect them using a Euclidean TSP path
- Traverse path and collect measurements



## Extra: Proof outline of LSE bound

