

# Non-monotone Adaptive Submodular Maximization

Alkis Gotovos  
*ETH Zurich*

Amin Karbasi  
*Yale University*

Andreas Krause  
*ETH Zurich*

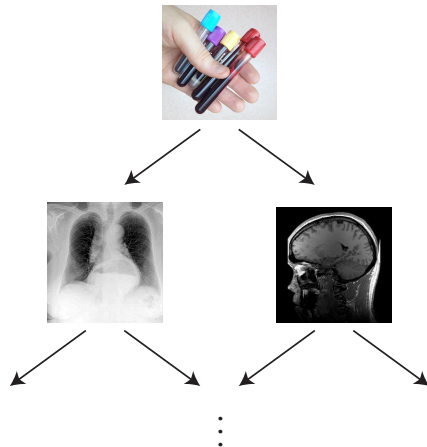
**IJCAI'15**

24<sup>TH</sup> INTERNATIONAL  
JOINT CONFERENCE ON  
**ARTIFICIAL INTELLIGENCE**  
BUENOS AIRES  
JULY 25<sup>TH</sup>-31<sup>ST</sup>, 2015

- ▶ Many AI problems boil down to selecting a number of elements from a large set of options

- ▶ Many AI problems boil down to selecting a number of elements from a large set of options
  
- ▶ Sequentially make smart choices based on past observations

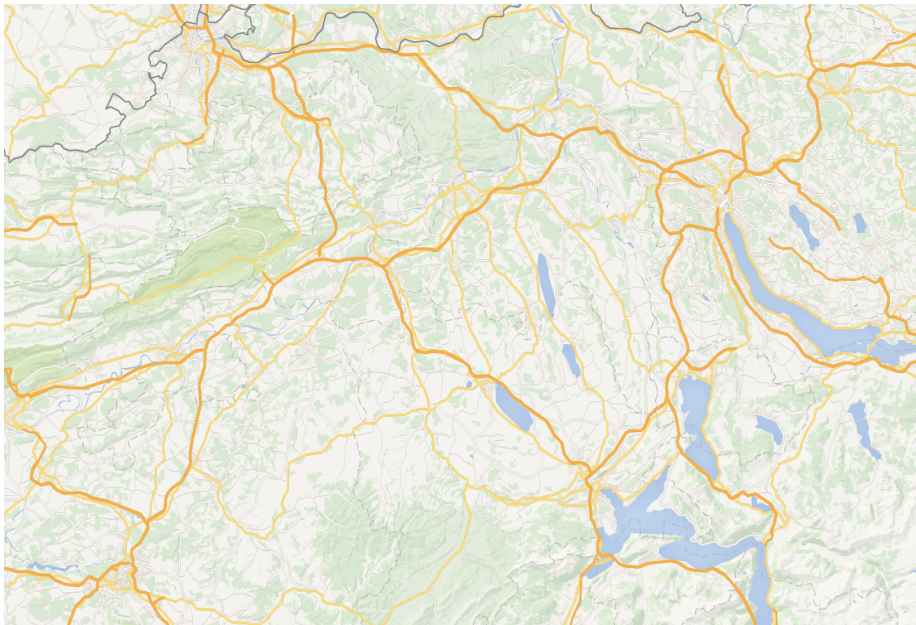
- ▶ Many AI problems boil down to selecting a number of elements from a large set of options
- ▶ Sequentially make smart choices based on past observations



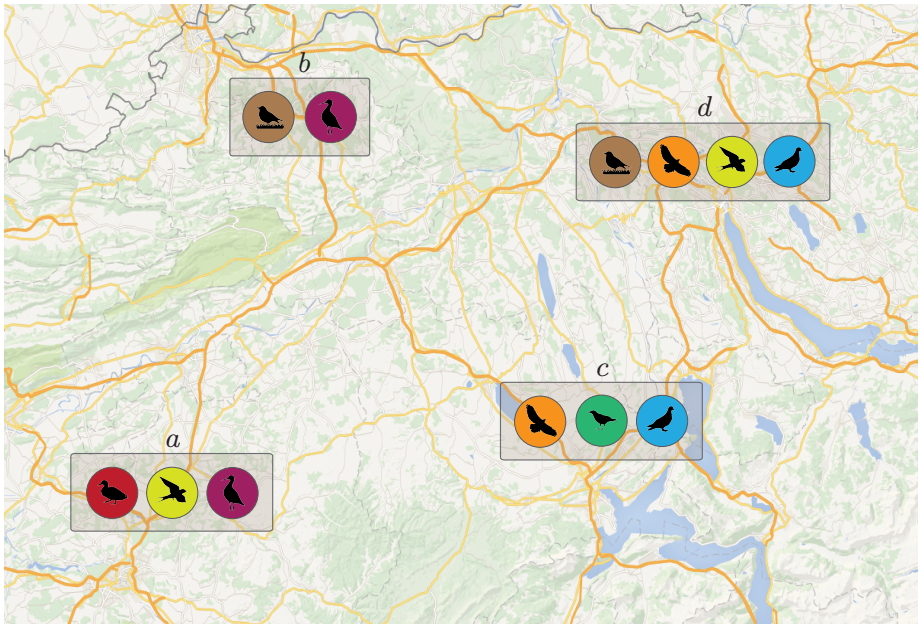


Find classes of objective functions that are amenable to efficient sequential optimization with theoretical approximation guarantees

# Birdwatching

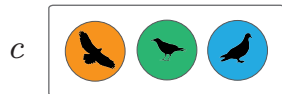
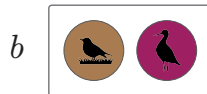


# Birdwatching





- ▶ Ground set  $V = \{a, b, c, d\}$



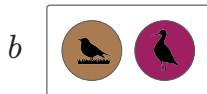
# Objective

- ▶ Ground set  $V = \{a, b, c, d\}$
- ▶ Objective function  $f : 2^V \rightarrow \mathbb{R}_{\geq 0}$



# Objective

- ▶ Ground set  $V = \{a, b, c, d\}$
- ▶ Objective function  $f : 2^V \rightarrow \mathbb{R}_{\geq 0}$
- ▶  $f(\{d\}) = 4$



# Objective

- ▶ Ground set  $V = \{a, b, c, d\}$
- ▶ Objective function  $f : 2^V \rightarrow \mathbb{R}_{\geq 0}$
- ▶  $f(\{d\}) = 4$
- ▶  $f(\{c, d\}) = 5$





- ▶  $f$  is monotone



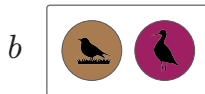
# Objective

- ▶  $f$  is monotone
- ▶  $f$  is submodular



# Objective

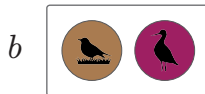
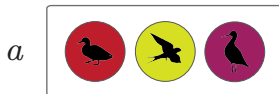
- ▶  $f$  is monotone
- ▶  $f$  is submodular
- ▶ Benefit of visiting  $c$ , given that...



# Objective

- ▶  $f$  is monotone
- ▶  $f$  is submodular
- ▶ Benefit of visiting  $c$ , given that...
  - ▶ ...it is the first place we visit:

$$f(\{c\}) = 3$$



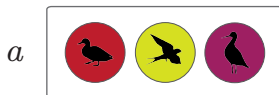
- ▶  $f$  is monotone
- ▶  $f$  is submodular
- ▶ Benefit of visiting  $c$ , given that...

- ▶ ...it is the first place we visit:

$$f(\{c\}) = 3$$

- ▶ ...we have already visited  $d$ :

$$f(\{c, d\}) - f(\{d\}) = 5 - 4 = 1$$



- ▶ Unconstrained problem:

maximize  $f(S)$

- ▶ Unconstrained problem:

$$\text{maximize } f(S) \quad \longrightarrow \quad \text{Trivial OPT} = f(V)$$

- ▶ Unconstrained problem:

$$\text{maximize } f(S) \quad \longrightarrow \quad \text{Trivial OPT} = f(V)$$

- ▶ Cardinality-constrained problem:

$$\begin{aligned} &\text{maximize } f(S) \\ &\text{subject to } |S| \leq k \end{aligned}$$



- ▶ Unconstrained problem:

$$\text{maximize } f(S) \quad \longrightarrow \quad \text{Trivial } \text{OPT} = f(V)$$

- ▶ Cardinality-constrained problem:

$$\begin{array}{l} \text{maximize } f(S) \\ \text{subject to } |S| \leq k \end{array} \quad \longrightarrow \quad \text{NP-hard}$$

- ▶ Unconstrained problem:

$$\text{maximize } f(S) \quad \longrightarrow \quad \text{Trivial } \text{OPT} = f(V)$$

- ▶ Cardinality-constrained problem:

$$\begin{array}{l} \text{maximize } f(S) \\ \text{subject to } |S| \leq k \end{array} \quad \longrightarrow \quad \text{NP-hard}$$

- ▶ More general constraints: matroid, knapsack, etc.

- ▶ Unconstrained problem:

$$\text{maximize } f(S) \quad \longrightarrow \quad \text{Trivial } \text{OPT} = f(V)$$

- ▶ Cardinality-constrained problem:

$$\begin{array}{l} \text{maximize } f(S) \\ \text{subject to } |S| \leq k \end{array} \quad \longrightarrow \quad \text{NP-hard}$$

- ▶ More general constraints: matroid, knapsack, etc.

*a*



*b*



*c*



*d*



►  $k = 2$



▶  $k = 2$

▶  $S_0 = \emptyset \longrightarrow f(S_0) = 0$

*a*



*b*



*c*



*d*



▶  $k = 2$

▶  $S_0 = \emptyset \rightarrow f(S_0) = 0$

▶  $S_1 = \{d\} \rightarrow f(S_1) = 4$



▶  $k = 2$

▶  $S_0 = \emptyset \longrightarrow f(S_0) = 0$

▶  $S_1 = \{d\} \longrightarrow f(S_1) = 4$

▶  $S_2 = \{d, a\} \longrightarrow f(S_2) = 6$

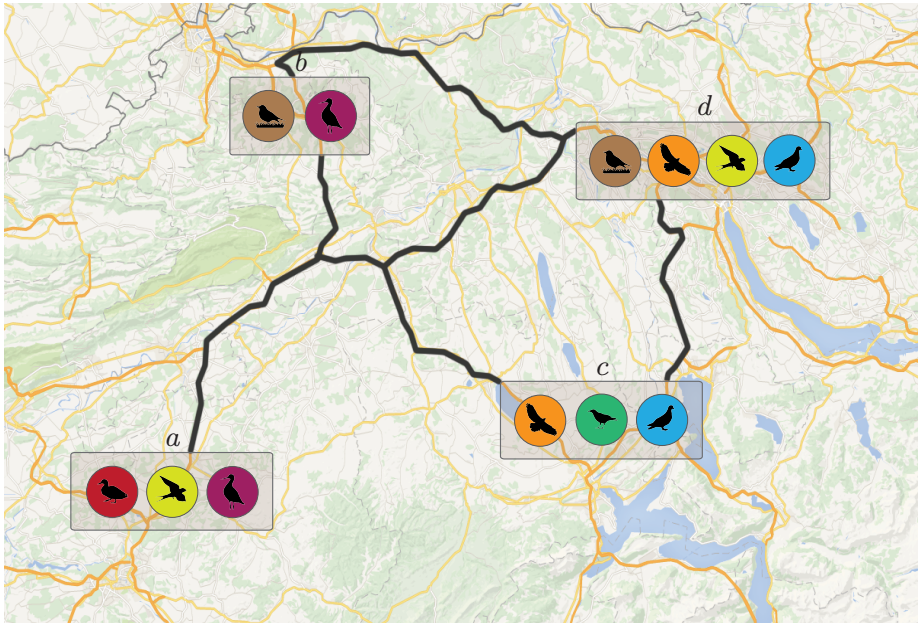




## Theorem [Nemhauser *et al.*, 1978]

If  $f$  is monotone submodular, then greedy gives a  $(1 - 1/e)$ -approximation.

# Birdwatching with costs



$$\blacktriangleright g(A) = \underbrace{f(A)}_{\text{monotone submodular}} - \underbrace{c(A)}_{\text{cost term}}$$

▶  $g(A) = \underbrace{f(A)}_{\text{monotone submodular}} - \underbrace{c(A)}_{\text{cost term}}$

- ▶ Greedy has no guarantees for non-monotone functions

- ▶  $g(A) = \underbrace{f(A)}_{\text{monotone submodular}} - \underbrace{c(A)}_{\text{cost term}}$
- ▶ Greedy has no guarantees for non-monotone functions
- ▶ Introduce randomization  $\longrightarrow$  *random greedy* algorithm

## Theorem [Buchbinder *et al.*, 2014]

If  $f$  is submodular, then random greedy gives a  $(1/e)$ -approximation\*.

\* In expectation over the randomness of the algorithm.

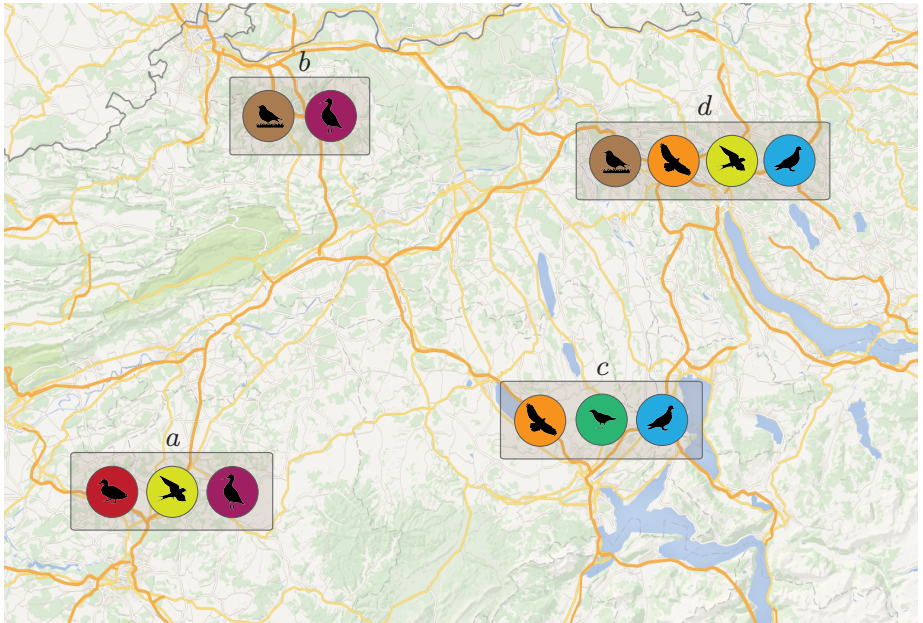
## Theorem [Buchbinder *et al.*, 2014]

If  $f$  is submodular, then random greedy gives a  $(1/e)$ -approximation\*.

If  $f$  is also monotone, then random greedy gives a  $(1 - 1/e)$ -approximation\*.

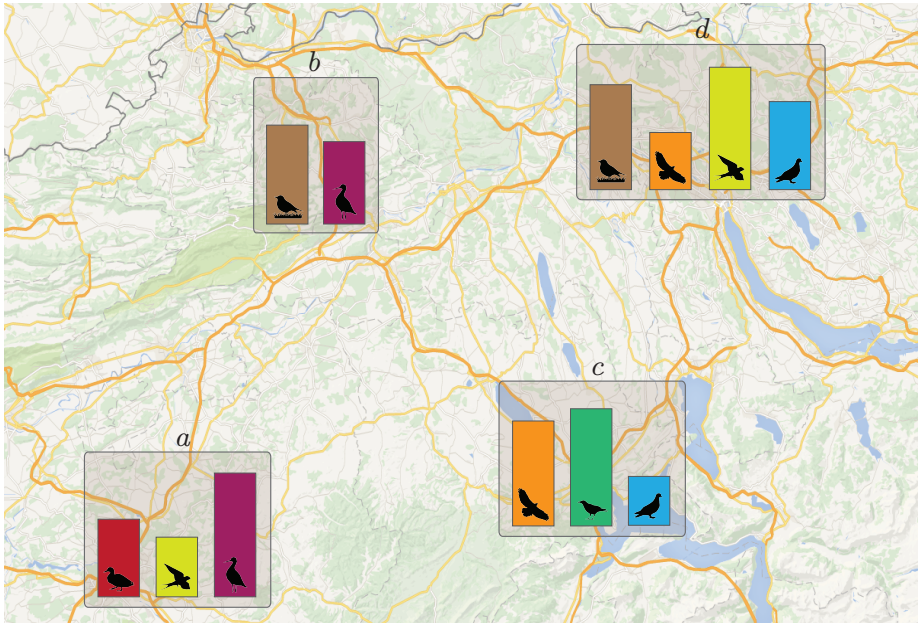
\* In expectation over the randomness of the algorithm.

# Stochastic birdwatching





# Stochastic birdwatching



- ▶ Non-adaptive: choose set of locations in advance without looking at outcomes

- ▶ Non-adaptive: choose set of locations in advance without looking at outcomes
- ▶ Adaptive: sequentially make choices based on past outcomes

- ▶ Non-adaptive: choose set of locations in advance without looking at outcomes
- ▶ Adaptive: sequentially make choices based on past outcomes
- ▶ Monotonicity and submodularity  $\longrightarrow$  adaptive monotonicity and adaptive submodularity

- ▶ Non-adaptive: choose set of locations in advance without looking at outcomes
- ▶ Adaptive: sequentially make choices based on past outcomes
- ▶ Monotonicity and submodularity  $\longrightarrow$  adaptive monotonicity and adaptive submodularity
- ▶ Greedily select the most promising location in conditional expectation  $\longrightarrow$  *adaptive greedy* algorithm

## Theorem [Golovin and Krause, 2011]

If  $f$  is adaptive monotone submodular, then adaptive greedy gives a  $(1 - 1/e)$ -approximation\*.

\* In expectation over the randomness of the environment.

# What's missing?

---

Non-adaptive	Adaptive
--------------	----------

---

**Monotone**

**Non-monotone**

---

# What's missing?

---

	Non-adaptive	Adaptive
Monotone	Greedy ( $1 - 1/e$ )	
Non-monotone		

---



# What's missing?

	Non-adaptive	Adaptive
Monotone	Greedy $(1 - 1/e)$	
Non-monotone	Random greedy $(1/e)$	

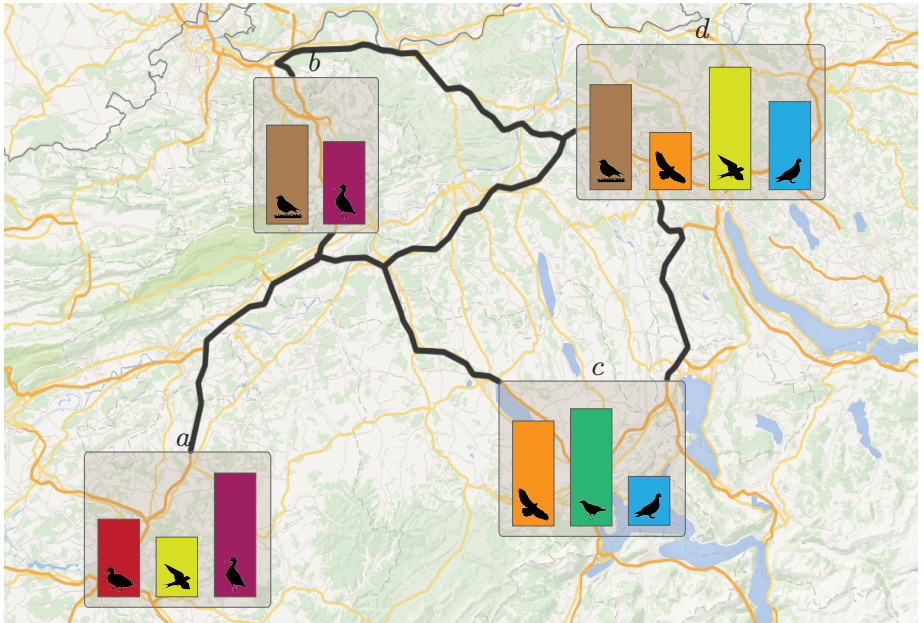
# What's missing?

	Non-adaptive	Adaptive
Monotone	Greedy $(1 - 1/e)$	Adaptive greedy $(1 - 1/e)$
Non-monotone	Random greedy $(1/e)$	

# What's missing?

	Non-adaptive	Adaptive
Monotone	Greedy ( $1 - 1/e$ )	Adaptive greedy ( $1 - 1/e$ )
Non-monotone	Random greedy ( $1/e$ )	?

# What's missing?



How do we maximize a non-monotone adaptive submodular function subject to a cardinality constraint?

How do we maximize a non-monotone adaptive submodular function subject to a cardinality constraint?

**Adaptive random greedy**

## Theorem [Our contribution]

If  $f$  is adaptive submodular, then adaptive random greedy gives a  $(1/e)$ -approximation\*.

\* In expectation over the randomness of the algorithm and the environment.

## Theorem [Our contribution]

If  $f$  is adaptive submodular, then adaptive random greedy gives a  $(1/e)$ -approximation\*.

If  $f$  is also adaptive monotone, then adaptive random greedy gives a  $(1 - 1/e)$ -approximation\*.

\* In expectation over the randomness of the algorithm and the environment.



---

	Non-adaptive	Adaptive
Monotone	Greedy ( $1 - 1/e$ )	Adaptive greedy ( $1 - 1/e$ )
Non-monotone	Random greedy ( $1/e$ )	?

---

---

	Non-adaptive	Adaptive
<b>Monotone</b>	Greedy ( $1 - 1/e$ )	Adaptive greedy ( $1 - 1/e$ )
<b>Non-monotone</b>	Random greedy ( $1/e$ )	Adaptive random greedy ( $1/e$ )

---

More in our poster! (Panel 40)

- ▶ Details on algorithm
- ▶ Classes of non-monotone objectives
- ▶ Experimental evaluation on social networks

